OAK PARK UNIFIED SCHOOL DISTRICT BOARD POLICY

Series 4000

Personnel

BP 4314

Transfers

The Governing Board recognizes the importance of placing employees in positions that best utilize their skills and talents, help improve student achievement, and provide the most benefit to the district.

(cf. 4300 – Administrative and Supervisory Personnel) (cf. 4312.1 – Contracts) (cf. 4313.2 – Demotion/Reassignment)

Upon the recommendation of the Superintendent or designee, the Board shall approve the transfer or rotation of administrative or supervisory personnel to the same position at another location for reasons including, but not limited to, the need to improve student achievement and operational efficiency, utilize the skills and talents of the employee more effectively, provide opportunities for professional growth, provide an opportunity for evaluating employees in different school settings or locations, and best accommodate the overall needs of the district.

(cf. 0520.2 – Title I Program Improvement Schools) (cf. 0520.3 – Title I Program Improvement Districts)

The Superintendent or designee shall establish procedures to enable administrative or supervisory personnel to request a transfer to a vacant position.

Legal Reference: *EDUCATION CODE* 35031 Senior management employee in the classified services: nonreelection 35035 Additional powers and duties of superintendent 44850.1 No tenure in administrative or supervisory positions 44896 Transfer of administrator or supervisor to teaching position 44897 Classification of administrator or supervisor to a teaching position 44951 Continuation in position unless notified 45101 Definitions (including disciplinary action, cause) 45113 Rules for classified service in districts not incorporating the merit system 52055.57 Districts identified or at risk of identification for program improvement *UNITED STATES CODE, TITLE 20* 6316 School and district improvement

COURT DECISIONS Hentschke v. Sink (1973) 34 Cal.App. 3d 19

Adopted: 9-17-02 Amended: 4-20-04, 5-20-08